



4 Nations Chess League

Super Rapidplay

Fast, Furious and Fun!

4th May 2008, 7.00pm

Sunningdale

Entry fee £15

Tournament Format:

Time control: each player starts with 20 seconds on their clock. As your clock ticks, your opponent's time increases. Thus there is only ever 40 seconds on the clock in total.

There will be 2 sections: Open
 Under ECF180/2040

Timetable:

7.00pm-8.00pm	Small all play all groups. Group winners receive £15 prize money and a place in the knock-out stage.
8.00pm-finish	Knock-out stage, best of two games, with a third deciding game if necessary

Prizes

1st, 2nd, 3rd and 4th place will receive cash prizes.

Grading prizes will be awarded in both sections.

Requests for other prizes (junior, female etc) will be considered before start of play (dependent on entries).

Prizes will be announced before start of play and will be dependent on entries, but will be approximately 80% of entry fees.

The rules are simple: you can win by normal means; by checkmating your opponent or by winning on time. Checkmate ends the game. If your opponent makes an illegal move you can claim the game by stopping the clock and claiming. You cannot capture your opponent's king. It is touch move, but you are not forced to complete an illegal move. An illegal move is only completed when you press your clock. If you knock over a piece, it must be adjusted in your own time. The organiser's decision is final in all matters.

You will be able to register for the tournament on Saturday 3rd and Sunday 4th May during the main 4NCL. Registration forms will be posted around Sunningdale by the pairings.

Last entries will be taken at 6.30pm on the 4th May.

Contact Claire Summerscale with any questions at chessuk@btinternet.com